

# AUSTIN ROORDA | GAME PRODUCER / PROJECT MANAGER

[Austin.Roordal6@gmail.com](mailto:Austin.Roordal6@gmail.com)

[Austinroorda.com](http://Austinroorda.com)

[\(802\)-458-7316](tel:(802)-458-7316)

## Core Skills and Expertise

- Excellent communication skills, able to articulate and interpret information as an acting **Project Manager**
- Able to lead a team effectively through clear communication
- Able to **quickly adapt to changes** in a **dynamic, fast paced environment**
- Excels in **documentation, presentation, and interdisciplinary communication** within an **agile scrum** setting
- Strong **leadership & teamwork** experience, having participated in the Boy Scouts of America for over 10 years

## Game Projects

### ***Game of Thrones: Beyond the Wall*** 40 Person Team Project Project Management Intern

- Created, managed and organized JIRA Tasks, Confluence pages and Production Documentation
- Engaged and facilitated meetings between team members to rectify development conflicts
- Scheduled meetings with development staff
- Worked with Lead Producer to keep sprints within scope and to hit milestones
- Events Coordination (Team Dinners, Outings)

### ***Cash Force – Oculus Rift*** 18 Person Team Project Lead Producer / Scrum Master / QA Liaison

- Organized team discipline meetings w/ Lead Devs
- Facilitated Daily Scrum and Deliverable Check-ins
- Coordinated VR Dev Workshops for new team members
- Organized QA Tests & Analyzed Results
- Maintained Project Server for easy access
- Worked with Leads to create milestones and plans to meet each content delivery on time & without crunch

### ***Simple Sandwich - PC Co-op*** 8 Person Team Project Lead Producer / Scrum Master / QA Liaison

- Scheduled / Organized Team Meetings
- Created Project Timelines & Milestones
- Organized QA Tests & Analyzed Results
- Organized team Database with all project information

## Interpersonal Skills

- Interpersonal Communication
- Creative Problem Solving
- Attention to Detail
- Time Management
- Public Speaking / Presentation
- Organizational Skills / Mindset
- Rational Thinker - works well under pressure
- Social and Emotional Intelligence, Empathy

## Technical Skills

### Project Management Tools

Redmine • JIRA • Confluence • Trello • Microsoft Office Suite

### Certifications

Scrum Master Certified – October 2019 – October 2021

### Other Technical Skills

Photoshop • Excel • PowerPoint • Quality Assurance Testing Liaison

## Education

### **Champlain College** - Burlington, VT

Game Production Management 2016 - 2020 (Bachelor of Science)

- Consistently named to Dean's List every semester - 3.6GPA
- Junior Year Production 2 game taken to PAX East

### **Champlain College Study Abroad** - Montreal, QC

Fall Semester - 2018

- Interned as a project manager at Behaviour Interactive

## Work Experience

### **Behaviour Interactive** – Project Management Intern

Montreal, QC – Sept 2019 – Dec 2019

- Created and managed tasks within sprints & backlog
- Planned major team outings after major milestones
- Worked with lead producer, VP of Mobile Publishing and international contractor to deliver content to stakeholders

### **Fellow Humans LLC** – Game Producer / Project Manager

Burlington, VT – Feb 2019 – Present

- Create sprints, assign tasks and facilitate the development of *Simple Sandwich* and *Cash Force*
- Plan major events for team (PAX East, RPI GamesFest)

### **Emergent Media Center** – Producer / Project Manager

Burlington, VT – Jan 2019 – Present

- Acting Producer, working with stakeholders to create project that fits their creative vision
- Work with multidiscipline team on Emergent Media Projects